

# Categories of Differentiable Polynomial Circuits for Machine Learning

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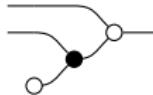
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# Motivation

- Narrow view: What's in the paper?
- Wide view: Why is what's in the paper in the paper?

## This Paper: Narrow View

- A machine learning model class  $\text{PolyCirc}_S$
- A graphical account of *reverse derivatives*
- A recipe to construct and extend *reverse derivative categories*
- An extension of  $\text{PolyCirc}$  to gain *functional completeness*



$$x_1 \cdot x_2 \mapsto x_1 \cdot (x_2 + 1)$$

# Presentations by Generators and Equations

Generators (example):



Build terms with composition and tensor:

$$\text{---} \bullet \text{---} ; \text{---} \times \text{---} = \text{---} \bullet \text{---} \quad \text{---} \bullet \text{---} \times \text{---} = \text{---} \bullet \text{---} \text{---} \times \text{---}$$

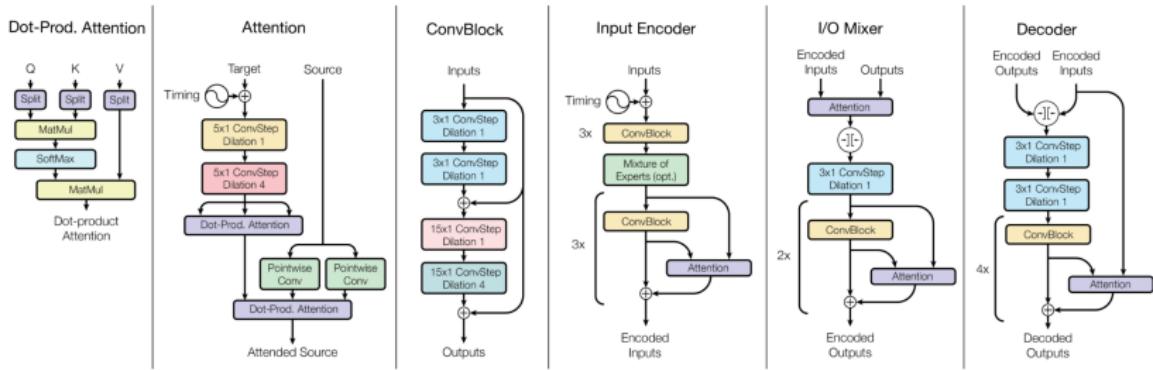
Equations (example):

$$\text{---} \bullet \text{---} \text{---} = \text{---} \bullet \text{---}$$

## This Paper: Wide View

## Slogan: Machine Learning with String Diagrams

- ML papers often use diagrammatic exposition (below from [KGS<sup>+</sup>17])
- We want to make this completely formal
- Use string diagrams: gain access to lots of free theoretical tools!



# Why is graphical structure important?

Morphisms of PolyCirc will represent machine learning models. We want to...

- ... *represent* terms easily on a computer [WZ21a]
- ... *manipulate* terms (rewriting/optimization) [BGK<sup>+</sup>20]
- ... *evaluate* and *compile* (to unusual targets!)
- ... *visualise* execution + model internals

Aside from this, we also have an immediate application in mind...

# Application: Gradient based learning without $\mathbb{R}$ I

In 5 bullet points:

- Want to learn a function  $f: \mathbb{R}^a \rightarrow \mathbb{R}^b$
- Define a model  $m: \mathbb{R}^p \times \mathbb{R}^a \rightarrow \mathbb{R}^b$
- Learning: repeatedly nudge your parameters in the 'direction of best improvement'.
- Final result: parameters  $\theta \in \mathbb{R}^p$
- ... giving a function  $m(\theta, -): \mathbb{R}^a \rightarrow \mathbb{R}^b$

This paper: what about for arbitrary semirings instead of  $\mathbb{R}$ ?

# Application: ‘Gradient’ Based Learning without $\mathbb{R}$ II

Problems with  $\mathbb{R}$ :

- We can’t *really* represent values of  $\mathbb{R}$  on a computer anyway
- Instead, we need to deal with *finite representations*
- Floating-point is relatively expensive: sometimes not available!

Another option:

- An extreme choice: use  $\mathbb{Z}_2$  instead of  $\mathbb{R}$  [WZ21b]
- ‘Nudging an input’ = flipping a bit
- We can express any function  $\mathbb{B}^a \rightarrow \mathbb{B}^b$  in terms of polynomials over  $\mathbb{Z}_2$  (functional completeness!)

What about other semirings  $S$ ? That’s where  $\text{PolyCirc}_S$  comes in

# Summary

So we want categories which ...

- ... have RDC structure
- ... are presented by generators and relations
- ... represent a 'suitably expressive' class of models

So that we can ...

- ... do 'gradient' based learning
- ... use computer representations to evaluate/compile them
- ... define an appropriate model for a given problem

PolyCirc fits these criteria

# Structure of this talk

- Motivation
- Reverse Derivatives
- Polynomial Circuits
- Functional Completeness

# Presentation-Friendly Reverse Derivatives

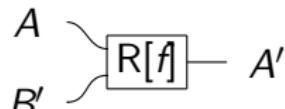
- Original formulation
- What are reverse derivatives for?
- Alternative ‘presentation-friendly’ axioms
- ‘Extensibility theorem’

## Reverse Derivative Categories (2019)

*Robin Cockett, Geoffrey Cruttwell, Jonathan Gallagher,  
Jean-Simon Pacaud Lemay, Benjamin MacAdam, Gordon Plotkin,  
Dorette Pronk*

Defines categories with a reverse derivative combinator:

$$\frac{A \xrightarrow{f} B}{A \times B' \xrightarrow{R[f]} A'}$$



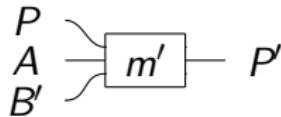
obeying some axioms **RD.1** - **RD.7**, along with some other 'base' structure.

# Why do we need Reverse Derivatives?

Earlier we said...

- Want to learn a map  $f: A \rightarrow B$
- Define a model  $m: P \times A \rightarrow B$
- Learning: repeatedly nudge your parameters in the 'direction of best improvement'.

We need something like this:



# Reverse Derivatives

Taking the reverse derivative of our model gets us what we want:



But RDCs have some required 'base' structure...

# RDC Requirements I: Cartesian Structure

... means that each object  $A$  comes equipped with a *copy* and a *discard* map:

$$A \xrightarrow{\quad} \begin{array}{c} A \\ \curvearrowleft \\ A \end{array} \quad A \xrightarrow{\quad} \bullet$$

such that...

$$\begin{array}{ccc} \bullet \curvearrowleft = \bullet \curvearrowleft & \bullet \curvearrowleft \bullet = \bullet \curvearrowleft \bullet & \bullet \curvearrowleft \bullet = \bullet \curvearrowleft \bullet \\ \hline \boxed{f} \bullet \curvearrowleft = \bullet \curvearrowleft \boxed{f} & \boxed{f} \bullet \curvearrowleft \bullet = \bullet \curvearrowleft \boxed{f} & \boxed{f} \bullet = \bullet \end{array}$$

# Cartesian Left Additive Structure I

A **Cartesian Left-Additive Category** ([CCG<sup>+</sup>19], [BCS09]) is a cartesian category in which each object  $A$  is equipped with a commutative monoid and zero map:

$$\begin{array}{c} A \\ A \end{array} \begin{array}{c} \nearrow \\ \bullet \\ \searrow \end{array} A \qquad \bullet \dashv A$$

so that

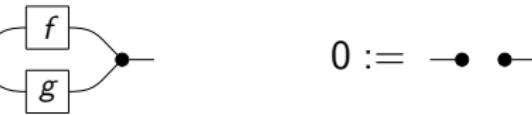
$$\begin{array}{c} \text{○○} \\ \bullet \end{array} = \begin{array}{c} \text{○} \\ \bullet \end{array} \qquad \begin{array}{c} \text{○○} \\ \bullet \\ \text{○○} \end{array} = \begin{array}{c} \text{○} \\ \bullet \\ \text{○} \end{array} \bullet = \text{—}$$

## Cartesian Left Additive Structure II: Adding Morphisms

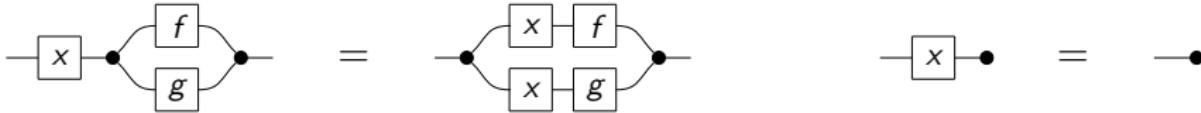
We used the 'alternative' definition of cartesian left-additive structure. The original has these axioms:

$$x \circ (f + g) = (x \circ f) + (x \circ g) \quad x \circ 0 = 0$$

We can recover these by defining addition and zero:

$$f + g := \begin{array}{c} f \\ \text{---} \\ g \end{array} \quad 0 := \text{---} \bullet \bullet$$


Then the equations above can be written diagrammatically:

$$\begin{array}{c} x \\ \text{---} \end{array} \bullet \begin{array}{c} f \\ \text{---} \\ g \end{array} = \begin{array}{c} x \\ \text{---} \end{array} \bullet \begin{array}{c} x \\ \text{---} \\ f \\ \text{---} \\ g \end{array} = \begin{array}{c} x \\ \text{---} \end{array} \bullet = \bullet$$


# RDC Axioms I: Structural Axioms

**[ARD.1]** (Structural axioms, equivalent to RD.1, RD.3-5 in [CCG<sup>+</sup>19])

$$R[\underline{\quad}] = \underline{\quad} \bullet$$

$$R[\underline{\quad} \bullet] = \underline{\quad} \bullet \quad \bullet$$

$$R[\bullet \underline{\quad}] = \bullet \underline{\quad} \bullet$$

$$R[\times] = \times$$

$$R[\underline{\quad} \bullet] = \bullet \quad \bullet$$

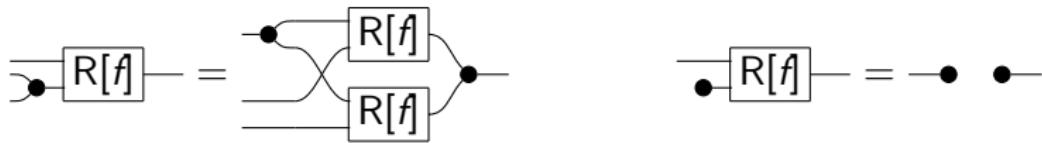
$$R[\bullet \underline{\quad}] = \bullet$$

$$R[f \circ g] = \bullet \xrightarrow{f} \boxed{f} \xrightarrow{R[g]} \boxed{R[f]} \xrightarrow{R[f]}$$

$$R[f \times g] = \times \boxed{R[f]} \times \boxed{R[g]}$$

## RDC Axioms II: Additivity of Change

**[ARD.2]** (Additivity of change, equivalent to RD.2 in [CCG<sup>+</sup>19])



## RDC Axioms III: Higher Derivatives

**[ARD.3]** (Linearity of change, equivalent to RD.6 in [CCG<sup>+</sup>19])

$$D_B [R[f]] = \text{---} \bullet \boxed{R[f]} \text{---}$$

**[ARD.4]** (Symmetry of partials, equivalent to RD.7 in [CCG<sup>+</sup>19])

$$D^{(2)}[f] = \text{---} \times \boxed{D^{(2)}[f]} \text{---}$$

# Equivalence to Original Definition

- Original formulation had axioms **RD.1 - RD.7**
- Our formulation has axioms **ARD.1 - ARD.4**
- These are equivalent (Theorem 1)

Now let's use our formulation to show how to extend RDCs...

# Extending RDC Presentations: A Theorem

How to extend an RDC  $\mathcal{C}$  presented by generators  $\Sigma$  and equations  $E$  (Theorem 2):

- Add a new generator  $s$  and equations e.g.  $l = r$
- Define  $R[s]$
- Check  $R$  is well-defined ( $R[l] = R[r]$ )
- Check  $R$  satisfies ARD.2 - ARD.4

Formally:

## Theorem

Let  $\mathcal{C}$  be the cartesian left-additive category presented by generators  $(Obj, \Sigma)$  and equations  $E$ . If for each  $s \in \Sigma$  there is some  $R[s]$  which is well-defined with respect to  $E$ , and which satisfies axioms ARD.1-4, then  $\mathcal{C}$  is a reverse derivative category.

# Summary

We've done this:

- Redefined the RDC axioms in a 'presentation friendly' way
- Showed how we can extend an RDC with new generators and equations

Now we can slowly build up PolyCirc from parts

# Polynomial Circuits

- Definition
- Relationship to  $\text{POLY}_S$
- Examples

# Defining $\text{PolyCirc}_S$

Piece-by-piece:

- Cartesian left-additive structure
- A multiplication operation
- Constants and equations

# Cartesian Left Additive Structure

Generators:

$$A \rightarrow \bullet \begin{array}{c} A \\ A \end{array}$$

$$A \rightarrow \bullet$$

$$\begin{array}{c} A \\ A \end{array} \rightarrow \bullet \rightarrow A$$

$$\bullet \rightarrow A$$

Equations:

$$\bullet \circlearrowleft = \bullet \swarrow$$

$$\bullet \swarrow \bullet = \bullet \swarrow \bullet \swarrow$$

$$\bullet \swarrow \bullet \bullet = \text{---}$$

$$\boxed{f} \bullet \swarrow = \bullet \swarrow \boxed{f} \quad \boxed{f} \bullet = \text{---}$$

$$\circlearrowleft \bullet = \swarrow \bullet$$

$$\swarrow \bullet \bullet = \swarrow \bullet \bullet \swarrow$$

$$\swarrow \bullet \bullet = \text{---}$$

The reverse derivative is fixed by **ARD.1**

# Cartesian Distributive Categories

Now add a multiplication  and 1 constant  to get a **Cartesian Distributive Category**:



Satisfying cartesian left-additive and *multiplicativity* equations

$$\text{X} \circ = \circ$$
$$\text{X} \circ = \circ$$
$$\text{X} \circ = \circ$$

and the *distributivity* and *annihilation* equations

$$\text{X} \circ = \text{X} \circ$$
$$\text{X} \circ = \circ$$

$$x_1 \cdot (x_2 + x_3) = x_1 \cdot x_2 + x_1 \cdot x_3$$

$$x_1 \cdot 0 = 0$$

# Cartesian Distributive Categories II: Reverse Derivative

- Take an RDC
- Add the generators and equations of Cartesian Distributive categories
- Give it a reverse derivative:

$$R[\text{---} \circ \text{---}] = \text{---} \circ \text{---} \quad R[\text{---} \circ \text{---}] = \text{---} \bullet$$


This is well-defined and satisfies ARD.1-4.

# Polynomial Circuits

We define  $\text{PolyCirc}_S$  as the cartesian distributive category presented by:

- one generating object  $1$  (so the objects are natural numbers)
- for each  $s \in S$ , a generating morphism  $\langle s \rangle : 0 \rightarrow 1$ ,
- the 'constant' equations (below)

$$\begin{array}{c} \langle 0 \rangle = \bullet \\ \langle 1 \rangle = \circ \\ \langle s \rangle = \text{triangle} \\ \langle t \rangle = \text{triangle} \\ \langle s + t \rangle = \text{triangle} \\ \langle s \cdot t \rangle = \text{triangle} \end{array}$$

Diagram illustrating the 'constant' equations for generating morphisms  $\langle s \rangle$  and  $\langle t \rangle$ . The first two rows show the morphisms  $\langle 0 \rangle$  and  $\langle 1 \rangle$  mapping from 0 to 1. The third and fourth rows show the morphisms  $\langle s \rangle$  and  $\langle t \rangle$  mapping from 0 to 1. The fifth and sixth rows show the sum and product morphisms  $\langle s + t \rangle$  and  $\langle s \cdot t \rangle$  mapping from 0 to 1. The morphisms are represented by triangles with labels  $s$  and  $t$  on their inputs, and the resulting sum or product is represented by a triangle with a dot or circle on its input.

$\text{PolyCirc}_S$  is an RDC with  $R \left[ \langle s \rangle \right] = \bullet$ .

# Polynomial Circuits Examples I: PolyCirc<sub>ℕ</sub>

define each constant  $s \in S$  as repeated addition:

$$\langle s \rangle := \textcircled{o} \text{---} \boxed{s} \text{---}$$

where we define  $\text{---} \boxed{n} \text{---}$  inductively as

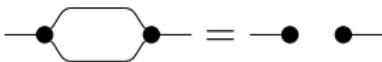
$$\text{---} \boxed{0} \text{---} := \text{---} \bullet \text{---} \bullet \text{---}$$

$$\text{---} \boxed{n} \text{---} := \text{---} \bullet \text{---} \boxed{n-1} \text{---} \bullet \text{---}$$

PolyCirc<sub>ℕ</sub> is the free Cartesian Distributive Category on one generating object

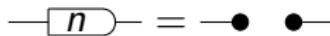
## Polynomial Circuits Examples II: $\text{PolyCirc}_{\mathbb{Z}_n}$

$\text{PolyCirc}_{\mathbb{Z}_2}$  is the same, but we need one additional equation:



This says that  $1 + 1 = 0$  (it's XOR)

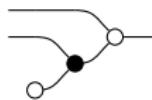
More generally for  $\text{PolyCirc}_{\mathbb{Z}_n}$ :



# PolyCirc<sub>S</sub> and POLY<sub>S</sub>

- Take a morphism  $f: m \rightarrow n$  of PolyCirc<sub>S</sub>
- It's the same as an  $n$ -tuple of  $m$ -variable polynomials...
- i.e. an element of the free module over polynomial ring  $S[x_1 \dots x_m]^n$
- This makes PolyCirc<sub>S</sub>  $\cong$  POLY<sub>S</sub> (POLY<sub>S</sub> is from [CCG<sup>+</sup>19])

Recall our first example:



$$x_1 \ x_2 \mapsto x_1 \cdot x_2 + x_1$$

Except something is missing for functional completeness: we need to extend PolyCirc<sub>S</sub> by adding a new operation (and we'll no longer have polynomials)

## Functional Completeness

- Why do we want it?
- How do we define it?
- When do we have it?
- Extending  $\text{PolyCirc}_S$  to get it

# Why do we want it?

- We want to use morphisms of  $\text{PolyCirc}_S$  as ML models
- Interpreting morphisms  $m \rightarrow n$  gives us functions  $S^m \rightarrow S^n$
- We would like to be able to express *any* function using our syntax
- If we can do this, we have functional completeness
- This is like a discrete analog of "Universal Approximator" theorems for NNs
- We will now be working only with **finite** semirings!

# How do we define it?

More formally...

- We want to interpret morphisms  $f: m \rightarrow n$  of  $\text{PolyCirc}_S$  as functions between sets.
- Define  $\text{FinSets}_S$  as the PROP whose morphisms are functions  $S^m \rightarrow S^n$
- When any function in  $\text{FinSets}_S$  has a corresponding morphism  $f \in \text{PolyCirc}_S$ , then  $\text{PolyCirc}_S$  is functionally complete.

## Definition

We say a category  $\mathcal{C}$  is **functionally complete** with respect to a finite set  $S$  when there is a full identity-on-objects functor  $F: \mathcal{C} \rightarrow \text{FinSets}_S$ .

For some  $S$ ,  $\text{PolyCirc}_S$  is *already* functionally complete

Example:  $\text{PolyCirc}_{\mathbb{Z}_2}$ ...

- Addition as XOR
- Multiplication as AND

...is functionally complete

... but not always!

Example: For  $\mathbb{B}$  the boolean semiring with:

- Addition as OR
- Multiplication as AND

$\text{PolyCirc}_{\mathbb{B}}$  is *not* functionally complete (you need a NOT gate!)

# The missing piece

$$\text{compare}(x, y) = \begin{cases} 1 & \text{if } x = y \\ 0 & \text{otherwise} \end{cases}$$

# Function Tables

The idea is that because  $S$  is finite, we can simply encode the function table of any function  $f: S^m \rightarrow S$ .

e.g., for  $f(x_1, x_2) = x_1 \cdot (x_2 + 1)$  in  $\mathbb{Z}_2$ :

$x_1$	$x_2$	$f(x_1, x_2)$
0	0	0
0	1	0
1	0	1
1	1	0

How do we encode this?

## Function Tables II

We can encode function tables using only constants, addition, and multiplication:

$$x \mapsto \sum_{s \in S^m} \text{compare}(s, x) \cdot f(s)$$

- $f$  is 'syntactic' above- we only use it to build the expression
- $\text{compare}$  is 1 only when  $s = x$  (i.e. exactly once!)

Example:  $S = \mathbb{Z}_3$ ,  $m = 1$ ,  $f(x) = x + 2$

$$\begin{aligned} x \mapsto & \text{compare}(0, x) \cdot 2 \\ & + \text{compare}(1, x) \cdot 0 \\ & + \text{compare}(2, x) \cdot 1 \end{aligned}$$

## Theorem

Let  $S$  be a finite commutative semiring. A category  $\mathcal{C}$  is functionally complete with respect to  $S$  iff. there is a monoidal functor  $F : \mathcal{C} \rightarrow \text{FinSets}_S$  in whose image are the following functions:

- $\langle \rangle \mapsto s$  for each  $s \in S$  (constants)
- $\langle x, y \rangle \mapsto x + y$  (addition)
- $\langle x, y \rangle \mapsto x \cdot y$  (multiplication)
- compare

## Example: $\text{PolyCirc}_{\mathbb{Z}_p}$

$\text{PolyCirc}_{\mathbb{Z}_p}$  is functionally complete for prime  $p$ . Fermat's Little Theorem says:

$$a^{p-1} \equiv 1 \pmod{p}$$

for  $a > 0$ . In other words, this is the 'nonzero indicator' function. We can construct the 'zero indicator' function like this:

$$\delta(a) := (p - 1) \cdot a^{p-1} + 1 = \begin{cases} 1 & \text{if } a = 0 \\ 0 & \text{otherwise} \end{cases}$$

Now we can construct compare (because  $S$  is finite):

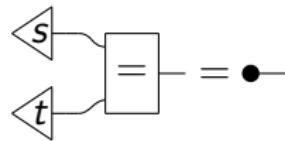
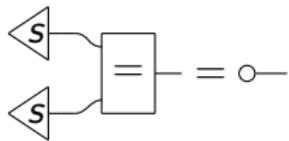
$$\text{compare}(x_1, x_2) = \sum_{s \in S} \delta(x_1 + s) \cdot \delta(x_2 + s)$$

PolyCirc $_{\mathcal{S}}^=$ 

To get functional completeness, we just add one more widget, which we will interpret as the compare function



and equations



for  $s, t \in S$  with  $s \neq t$ .

## The Reverse Derivative of Comparison

To make  $\text{PolyCirc}_{\bar{S}}$  an RDC, we need to define  $R[\mathbb{E}]$  in a way that:

- Is consistent with its equations
- Satisfies axioms **ARD.2 - ARD.4**

We choose this:

$$R \left[ \begin{array}{c|c} & \\ \hline & \end{array} \right] := \begin{array}{c} \bullet \\ \bullet \\ \bullet \end{array}$$

This satisfies the conditions, but is it reasonable?

# The Straight-Through Estimator

- DNN architectures sometimes use functions with zero derivatives
- Example: ‘Thresholding’ function  $\delta_{x \geq 0}$
- Instead of using the zero derivative, just ‘pass through’ the gradients to not lose information
- This is called the *straight through estimator*

$$R \left[ \begin{array}{c} \text{=} \\ \diagup \quad \diagdown \end{array} \right] := \begin{array}{c} \text{---} \\ \bullet \\ \text{---} \\ \bullet \\ \text{---} \\ \bullet \\ \text{---} \end{array}$$

# Summary

- We defined PolyCirc in an ‘extensible’ way
- We showed how RDCs can be defined in a ‘presentation friendly’ way too
- We used our definition to extend PolyCirc with an additional operation (comparison)
- We ended up with a useful model class for machine learning

# Thanks for listening!

Questions?

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