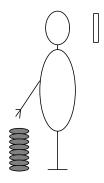
Ensuring Liveness Properties of Distributed Systems with Justness

Rob van Glabbeek

University of Edinburgh

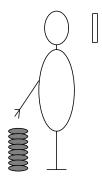
April 2025

Liveness properties – an example ↑ Something good will eventually happen.



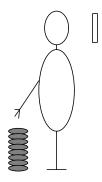
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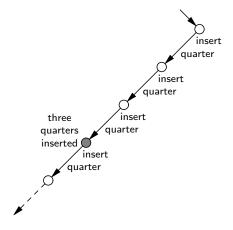
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Transition system with success state



Progress, Justness, Fairness and Liveness

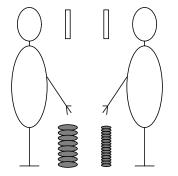
Fairness ↓ Justness ↓ Progress

Liveness properties

somethings one want to obtain, optionally when making one such assumption

a hierarchy of assumptions

Liveness properties – a more interesting example

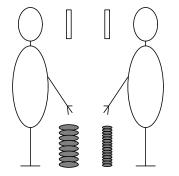


Tasks:insert an infinite pile
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Liveness property: at least 3 quarters will be inserted.

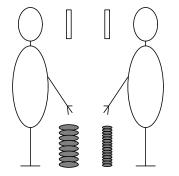
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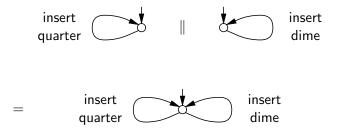


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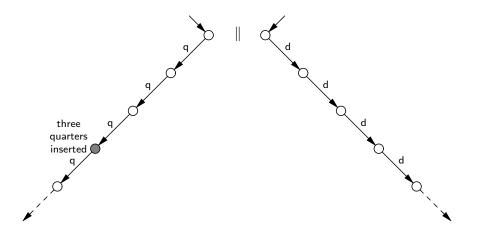
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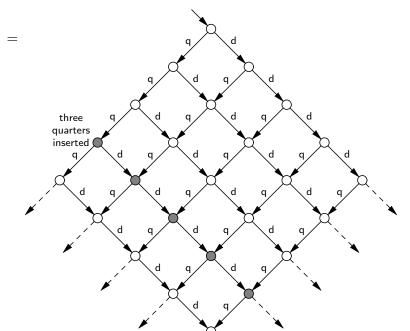
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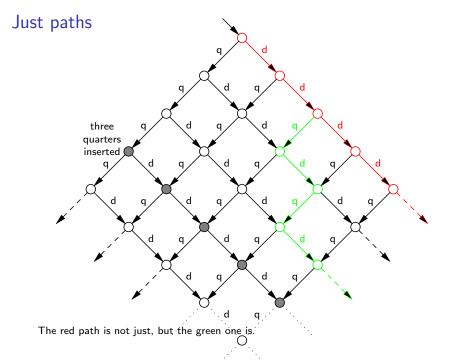


Transition system with success states

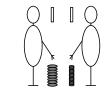


Transition system with success states





Concurrency versus competition



Competition:

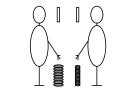
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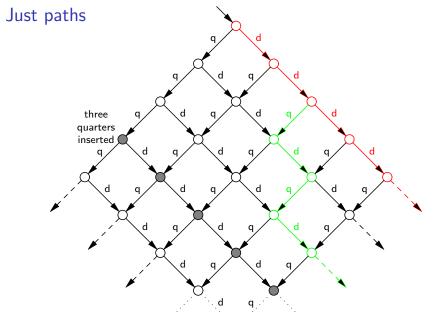


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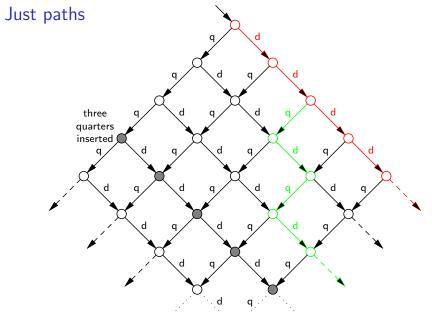
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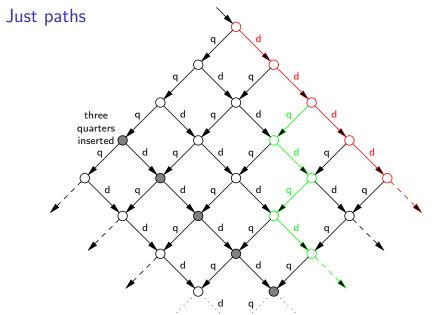
When assuming *fairness* it holds for both examples.



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In the concurrency example, the red path is not just, but the green one is. In the competition example, all paths are $\int G t$ and the liveness property is NOT met.

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Much contemporary research fails to distinguish justness and fairness. This can lead to unwarranted conclusions and system failures.

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More importantly, we need new technologies to perform efficient verifications in this revised setting.

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Research agenda

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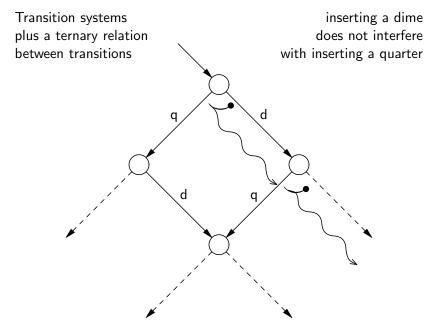
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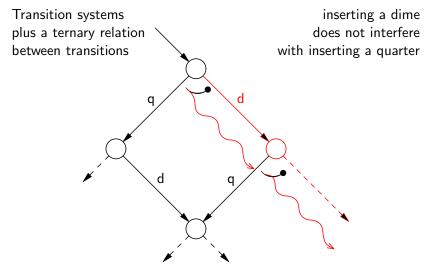
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- Syntactic formats to ensure compositionality Next to abstraction from internal activity, compositionality is the most powerful tool to attack the state-space explosion. A complex system is verified, by verifying its parts, and composing the verified parts in a black-box manner. Syntactic checks on code are known that guarantee that forms of compositional reasoning are warranted. But such work needs to be redone when factoring in justness.

Transition systems with successors



Formalising Justness



Justness: The system never follows a \rightarrow -path that induces an infinite \rightsquigarrow -sequence.

Application: Verification of Mutual Exclusion Protocols

Mutual exclusion:

N parallel *threads* (or *processes* or *computers*) occasionally want to update a shared database or so, and only one of them should do this at any given time.

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N parallel *threads* (or *processes* or *computers*) occasionally want to update a shared database or so, and only one of them should do this at any given time.

The code of the treads has *critical sections*.

A mutual exclusion protocol aims to assure that:

- mutual exclusion: at any given time, at most one thread will be in its critical section.
- deadlock freedom: Whenever at least one thread wants to enter its critical section, eventually some thread will enter its critical section.
- starvation freedom: Whenever a thread wants to enter its critical section, eventually it will enter its critical section.

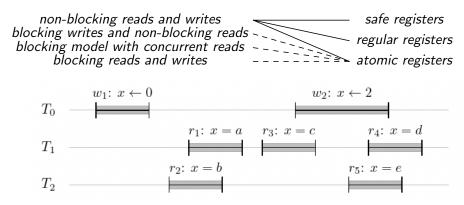
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Model checking

Traditional verification of mutual exclusion algorithms: pen-and-paper proofs using behavioural reasoning.

"the behavioral reasoning used in our correctness proofs, and in most other published correctness proofs of concurrent algorithms, is inherently unreliable" [Lamport 1986]

This is especially the case when dealing with non-atomic registers.

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But only finite state spaces. So no bakery protocol and we can check only for a small number of threads.

Results

Algorithm	# threads	Safe	Regular	Atomic			
		T	Т	Т	S	Ι	Α
Anderson	2	S	S	\mathbf{S}	S	Μ	Μ
Aravind (BLRU)	3	S	S	S	Μ	М	Μ
Aravind (BLRU, alt.)	3	S	\mathbf{S}	\mathbf{S}	\mathbf{S}	Μ	Μ
Attiya-Welch (orig.)	2	D	S	S	D	Μ	Μ
Attiya-Welch (orig., alt.)) 2	S	\mathbf{S}	\mathbf{S}	D	Μ	Μ
Attiya-Welch (var.)	2	M	Μ	\mathbf{S}	D	Μ	Μ
Attiya-Welch (var., alt.)	2	S	\mathbf{S}	\mathbf{S}	D	Μ	Μ
Burns-Lynch	3	D	D	D	D	Μ	Μ
Dekker	2	M	М	S	D	Μ	Μ
Dekker (alt.)	2	M	Μ	\mathbf{S}	\mathbf{S}	Μ	Μ
Dekker (RW-safe)	2	S	\mathbf{S}	\mathbf{S}	D	Μ	Μ
Dijkstra	3	M		D	Μ	Μ	Μ

Results (continued)

Kessels		X	Х	\mathbf{S}	S	Μ	Μ
Knuth		Μ	\mathbf{S}	\mathbf{S}	Μ	Μ	Μ
Lamport 1-bit		D	D	D	D	Μ	Μ
Lamport 3-bit		S	\mathbf{S}	\mathbf{S}	\mathbf{S}	Μ	Μ
Peterson		X	Х	\mathbf{S}	S	Μ	Μ
Peterson (new sol., int.)		D					
Peterson (new sol., bit)							
Szymanski (flag)	3	X	Х	S	\mathbf{S}	Μ	Μ
Szymanski (flag bit)	3	Х	Х		Х		
Szymanski (3-bit lin. wait)	3	Х	Х		Х		
Szymanski (3-bit lin. wait, alt.)	2	S	\mathbf{S}	\mathbf{S}	\mathbf{S}	Μ	Μ
Szymanski (4-bit robust)	3	Х	Х	Х			
Szymanski (4-bit robust reset)	3	Х	Х				